



Navigation R&D Coastal Structures

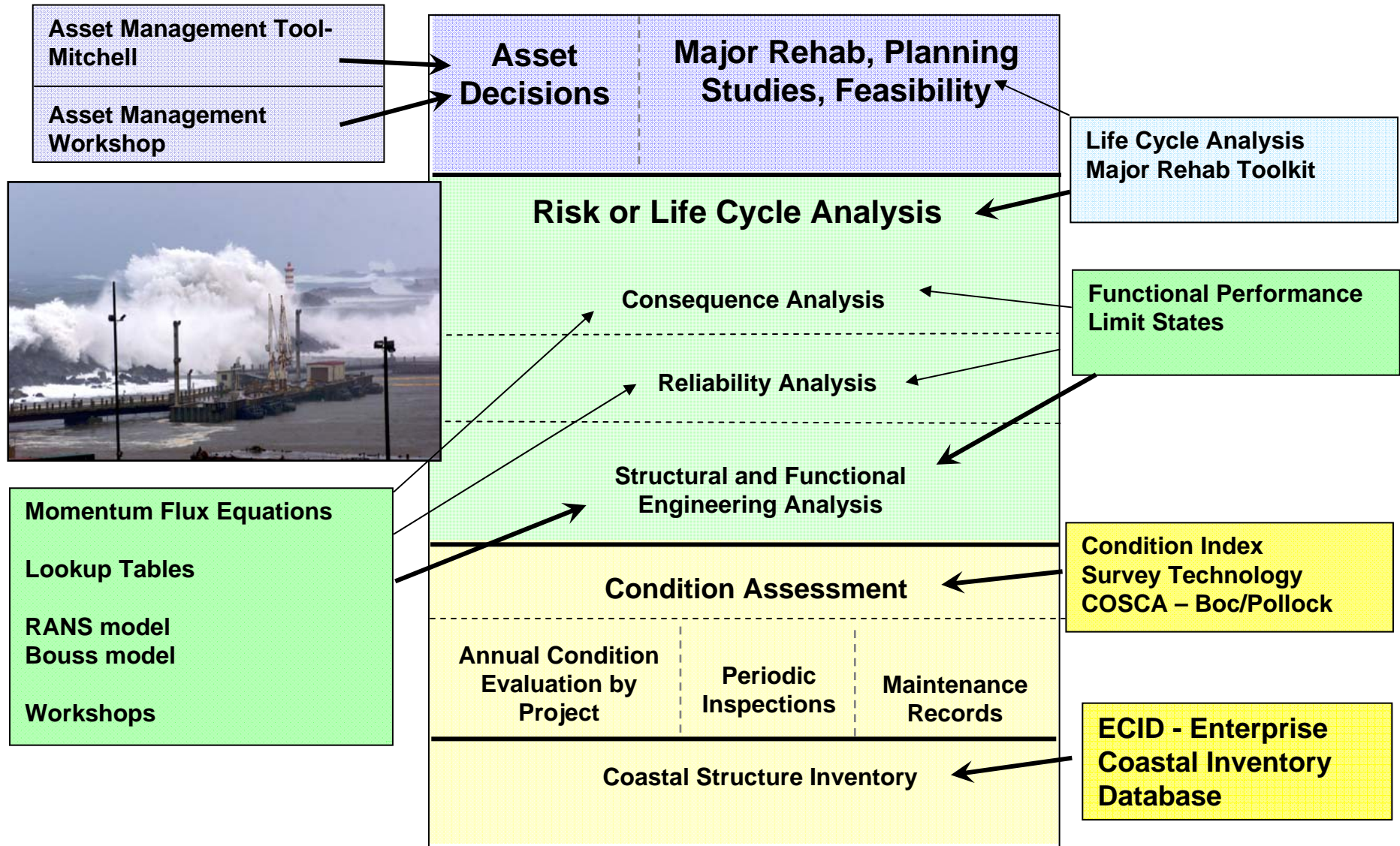
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US Army Engineer R&D Center





Coastal Structure R&D





Enterprise Coastal Inventory



<http://chl.erdc.usace.army.mil/chl.aspx?p=s&a=Projects;246>

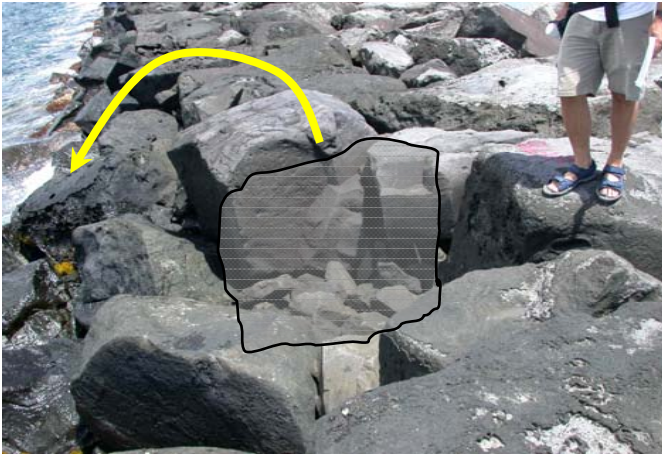
<https://corpsglobeweb.usace.army.mil/ecid>

<https://corpsglobeweb.usace.army.mil/ECID/ECID.kml>

Elizabeth Burg, CHL
James Stinson, ITL



Engineering Analysis



Physics-Based Empirical Equations

Armor Stability, Seaside Damage, Leeseide Damage, Jetty and Breakwater Damage
 e.g. Melby and Hughes (CS 2003), CHETN III-71
 Maximum force proportional to **Maximum Wave Momentum Flux** per unit crest length

Wave Momentum Flux

$$\frac{(M_F)_{\max}}{\rho_w g h^2} = \frac{1}{2} \frac{H}{h} \frac{\tanh kh}{kh} + \frac{1}{8} \left(\frac{H}{h} \right)^2 \left[1 + \frac{2kh}{\sinh 2kh} \right]$$

Stability Number

$$N_m = \left(\frac{K_a (M_F)_{\max}}{(S_r - 1) \rho_w g h^2} \right)^{1/2} \frac{h}{D_n}$$

Plunging Waves

$$N_m = 5.0 (S / N_z^{0.5})^{0.2} P^{0.18} \sqrt{\cot \alpha} \quad s_m \geq s_{mc}$$

Surging Waves

$$N_m = 5.0 (S / N_z^{0.5})^{0.2} P^{0.18} (\cot \alpha)^{0.5-P} s_m^{-P/3} \quad s_m < s_{mc}$$

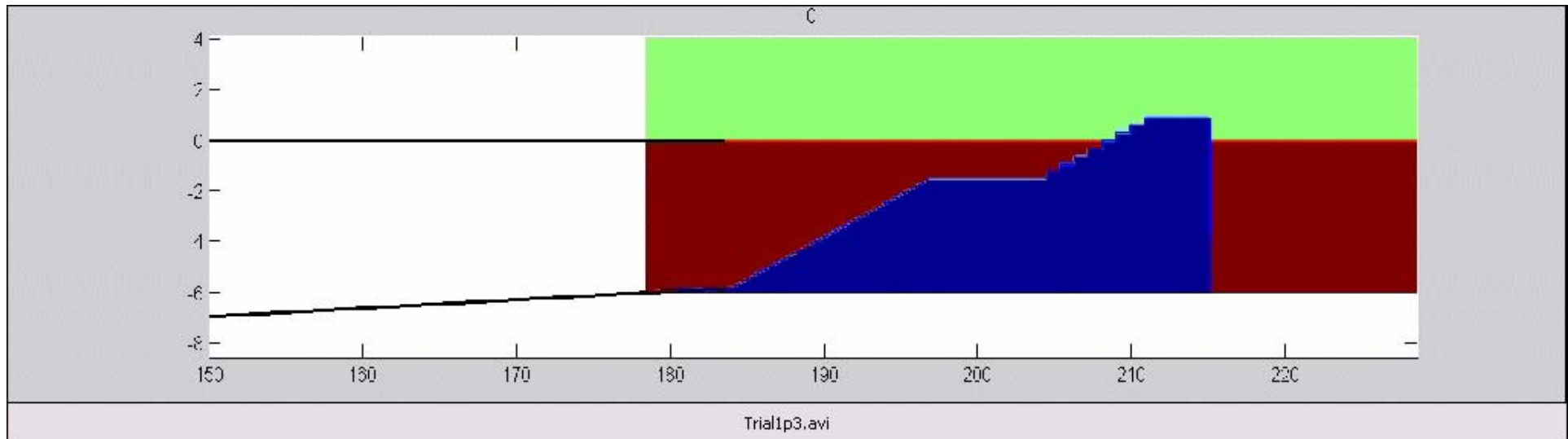
$$s_{mc} = -0.0035 \cot \alpha + 0.03316$$



Engineering Analysis



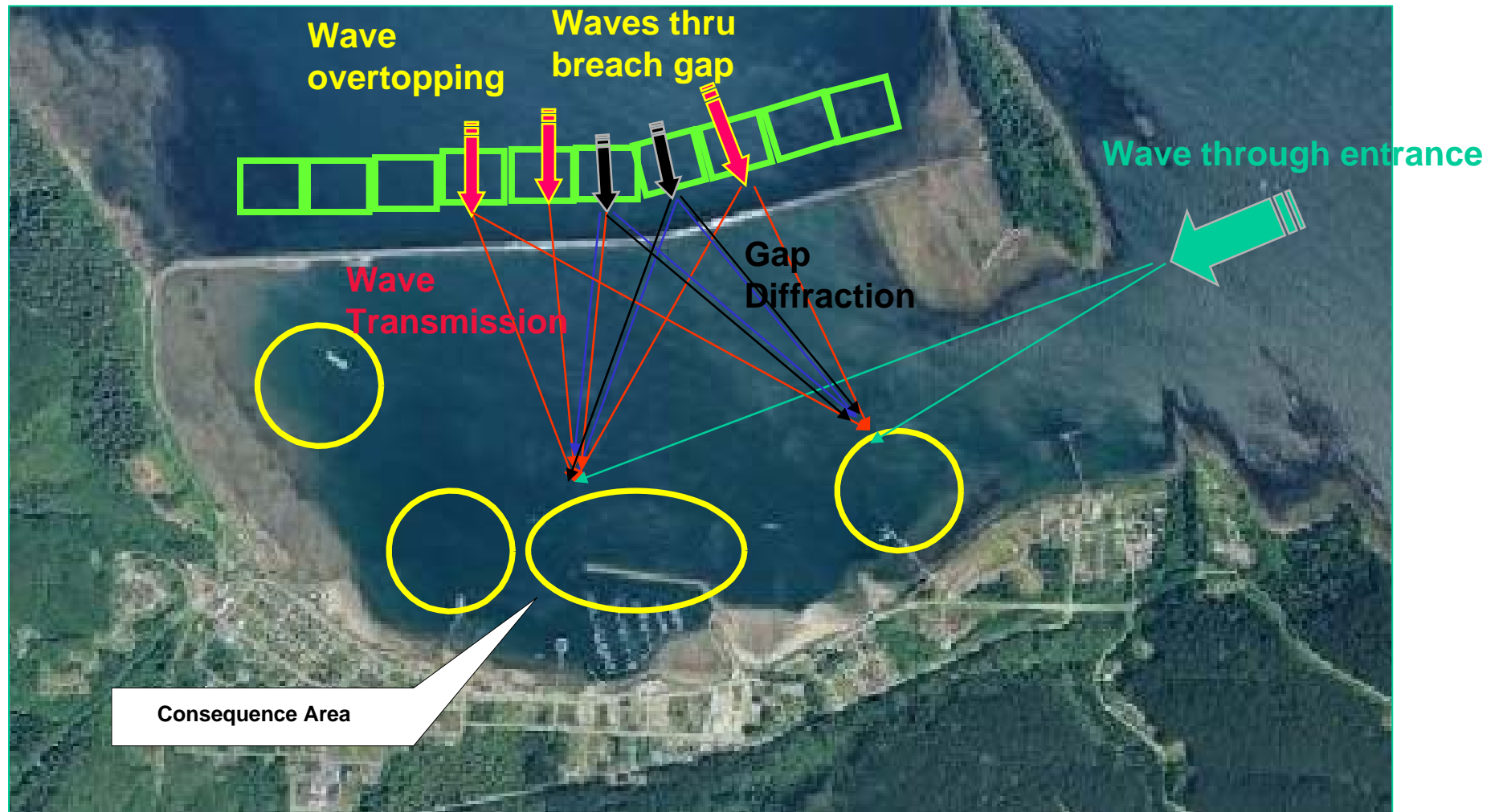
RANS Model SAJ Reservoir Embankment



**Optimize cross-section geometry
and slab thickness**



Life-Cycle Simulation





Life-Cycle Simulation

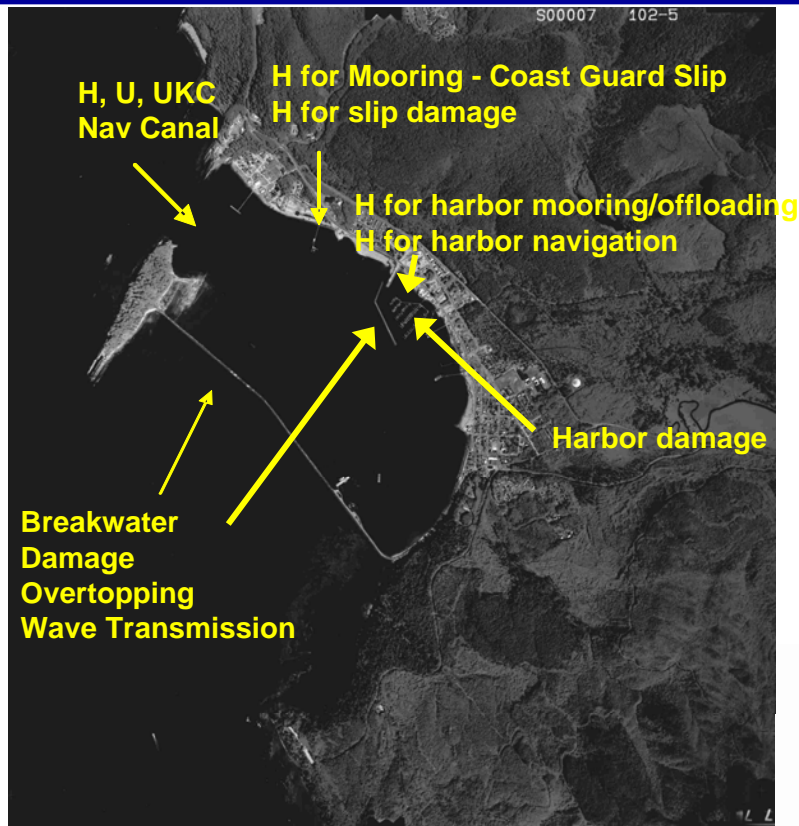


RMDamRisk → Major Rehab Toolkit

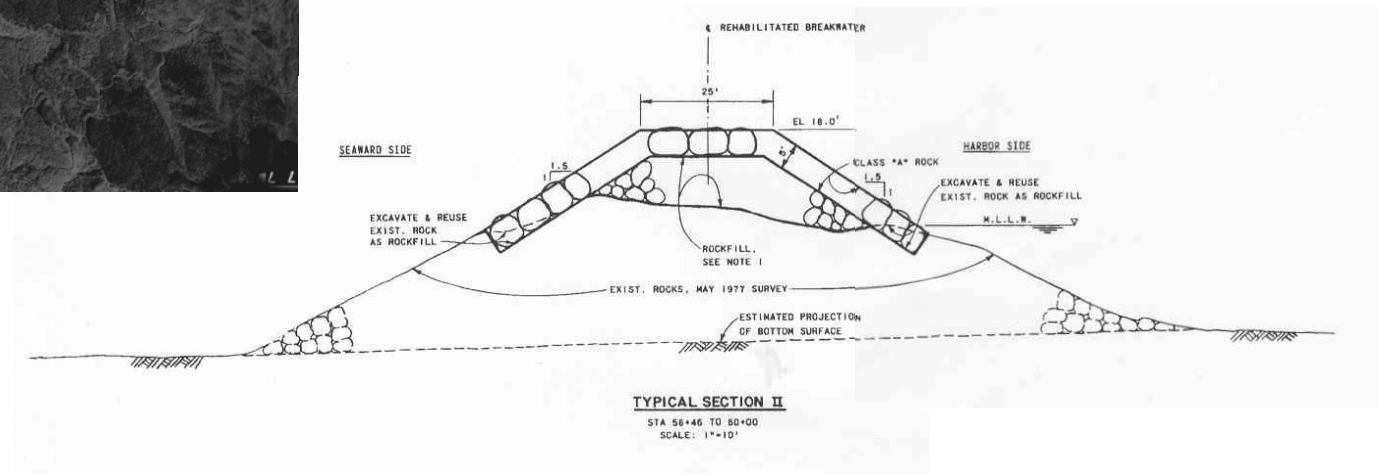
- Historical wave and water level time history at structure
- Compute extremal distributions
- Design structure cross sections for select return periods
 - Crest height, slopes, armor stone, toe stone, toe berm, compound slope, low crest...
- Simulate likely future wave and water level time histories
 - WELS, JP, EST, Monte Carlo – 10,000 life-cycles
- For each return period cross-section, compute life-cycle damage, transmission, repair costs and consequence costs
- User input: Repair rules, fixed costs, material costs
- Compute PUPs for structural/functional limit states
- Compute total present worth and annualized costs
- Pick least cost alternative given damage criterion



Life Cycle Simulation



Technical Report Summary of Primary Limit States





Life-Cycle Simulation



Lookup Table Tool

- Generate lookup tables with Boussinesq and RANS models
 - Wave runup and overtopping
 - Wave diffraction
 - Levee erosion
- To use lookup tables, enter nearshore bathym., structure, harbor geometry, wave and water level - tool interpolates solution

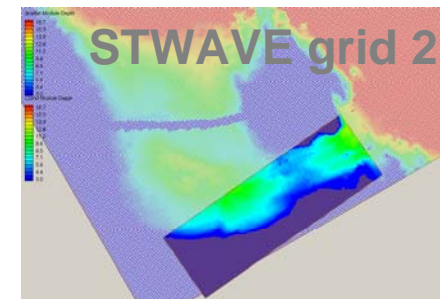
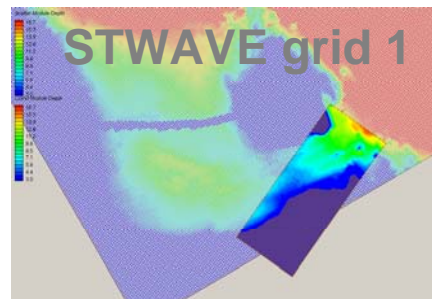
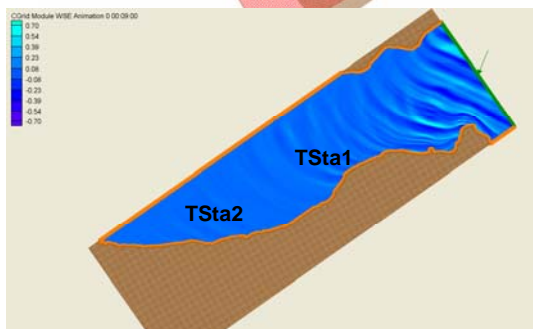
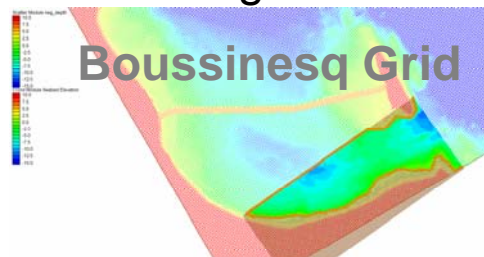


Life-Cycle Simulation



Functional Assessment - Wave Transmission

- Generated lookup table of transmission coefficients for each save locations n (e.g. small boat harbor, coast guard slip)
- Wave transmission over breakwater $\longrightarrow (H_{t,BW})_n = \sum_{m=1}^{10} \left(H_{i,BW} \sqrt{(C_{t,breach})_n^2 + C_{t,OT}^2} \right)_m^2$
 - Intact sections and breached sections
 - Produced general gap diffraction table
- Waves through inlet $\longrightarrow (H_{t,inlet})_n = (H_{i,inlet} (C_{t,inlet})_n)^2$



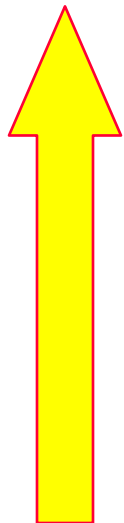
Total Transmission: $(H_t)_n = \left(\sqrt{H_{t,inlet}^2 + H_{t,BW}^2} \right)_n$



Life-Cycle Simulation



$$\text{Consequences} * \text{PUP} = \text{Risk}$$



PUP = Probability of Unsatisfactory Performance
Annual probabilities computed from
an engineering reliability model

Cost Examples

Emergency Repairs
Delay/Down Times for Users
Increased O & M Costs and/or Frequency
Damages to Infrastructure
Benefits Foregone



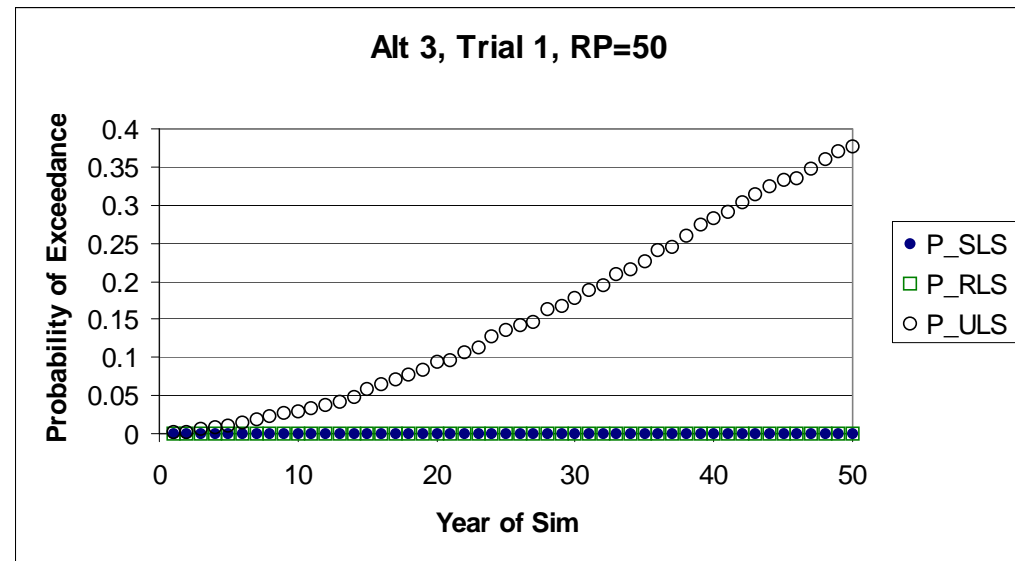
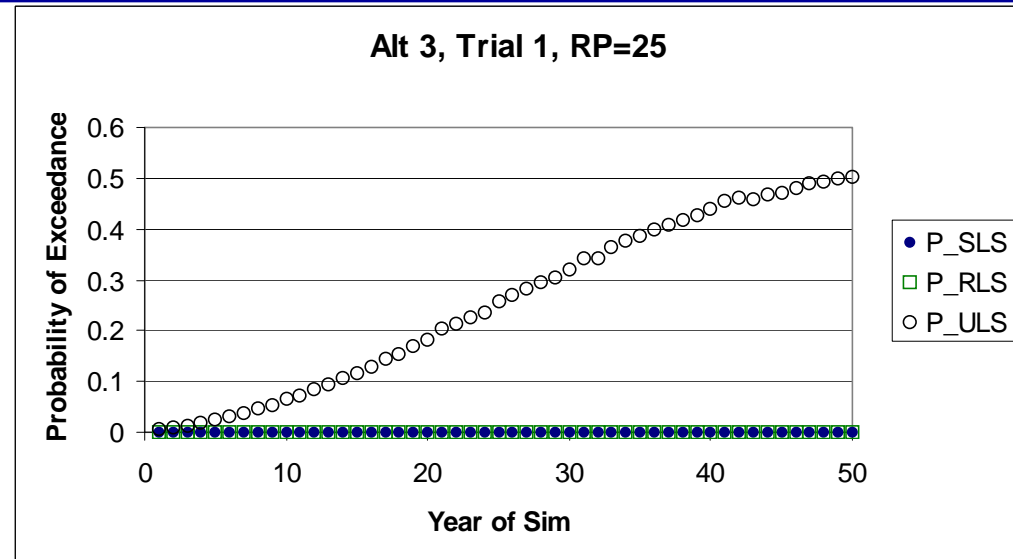
Event Tree



Life-Cycle Simulation



Probability of Exceeding Breakwater Damage Limit States



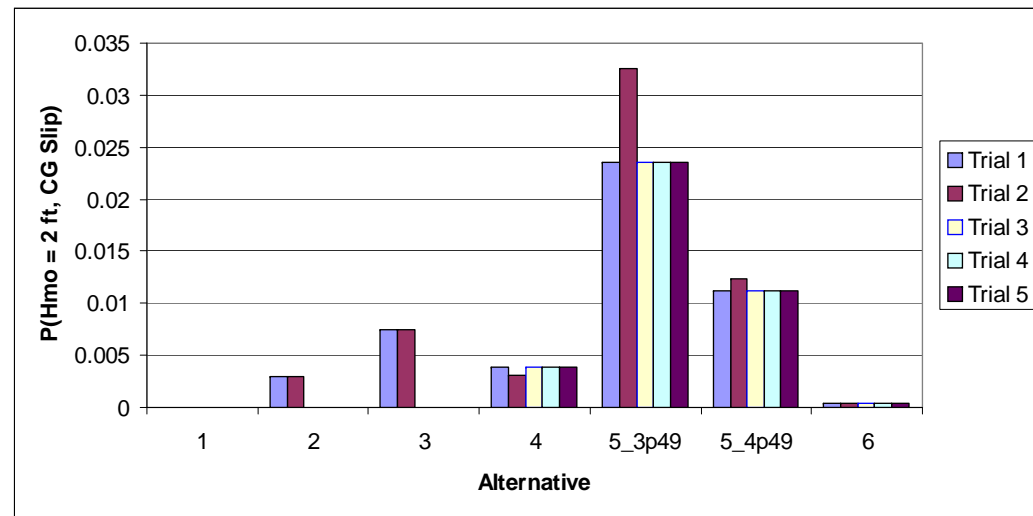
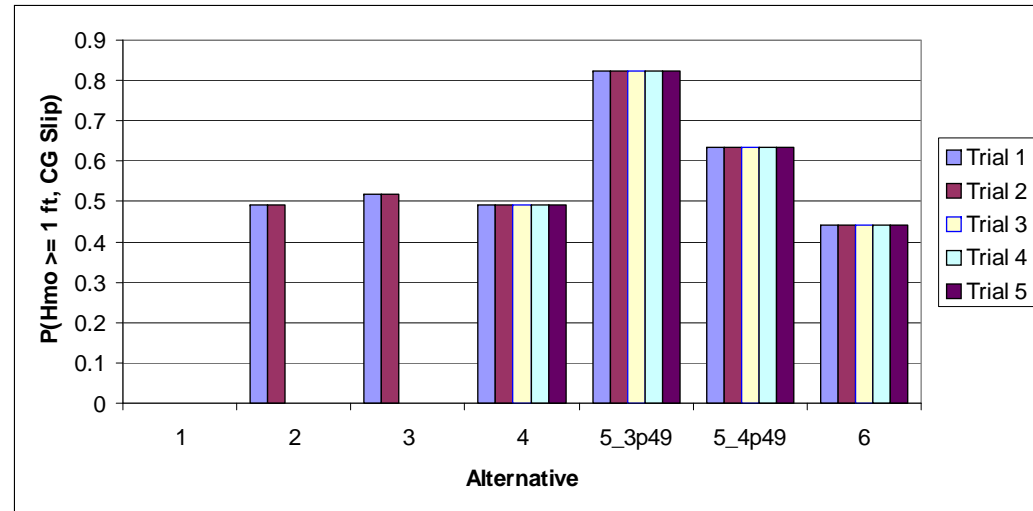


Life-Cycle Simulation



Probability of Exceeding Wave Transmission Limit States

U.S. Coast Guard Slip
Return period of
50 years: $W_{50} = 7$ tons





Life-Cycle Simulation



Total Present Worth Cost

$$C_T = C_F \left(\frac{1}{1+p} \right)^{lag} + \sum_{m=lag}^{N+lag} \left[\sum_{x=1}^X P_{Rx}(t) C_{Rx} + \sum_{y=1}^Y K_B P_{Cy}(t) C_{Cy} \right] \left(\frac{1}{1+p} \right)^m$$

First Cost

Repairs

Consequences

Compute costs in today's dollars

Sum different limit states and various repair classes

C_F = initial construction costs

m = specific year in life cycle

Lag = time from analysis until initial construction

p = discount rate

P_{Rx} = exceedance probability for damage limit state x

C_{Rx} = repair cost for damage limit state x

P_{Cy} = exceedance probability for transmission limit state y

C_{Cy} = consequence cost for transmission limit state y

K_B = breach cost factor to take into additional consequence costs when sections are breached

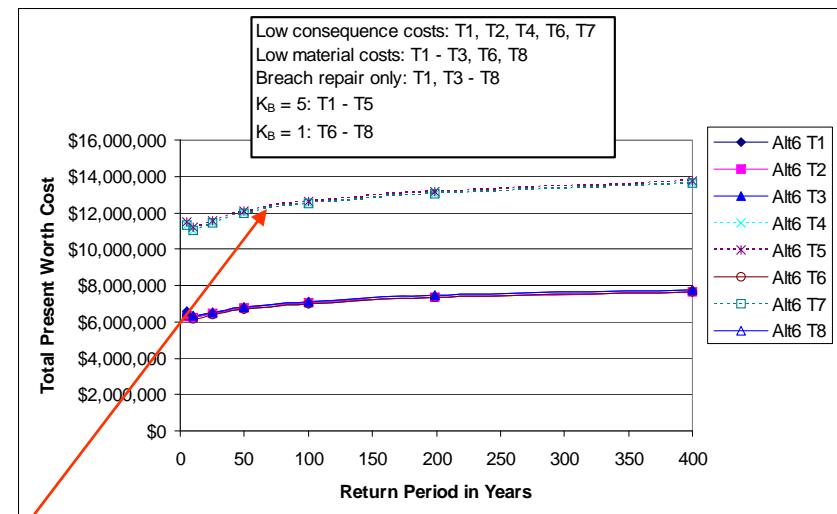
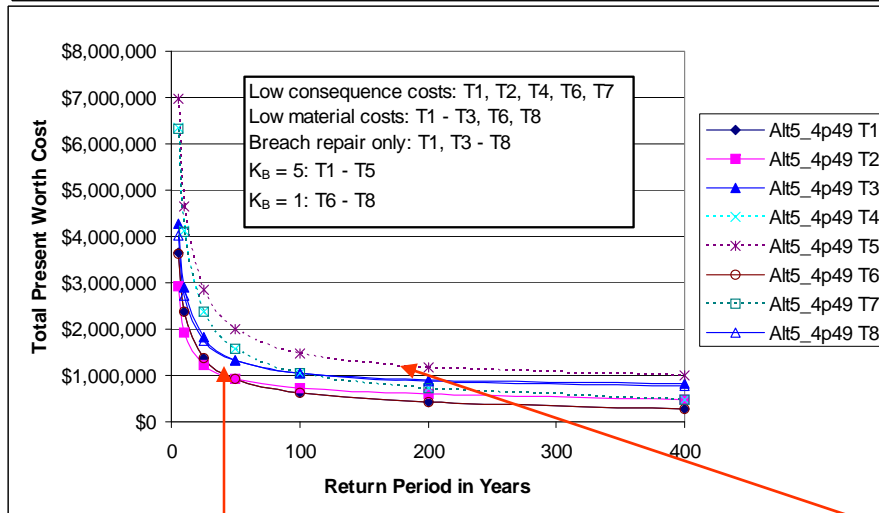
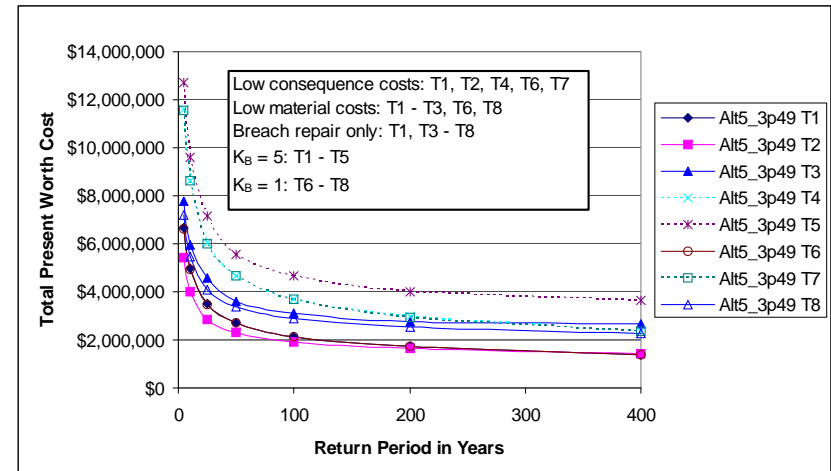
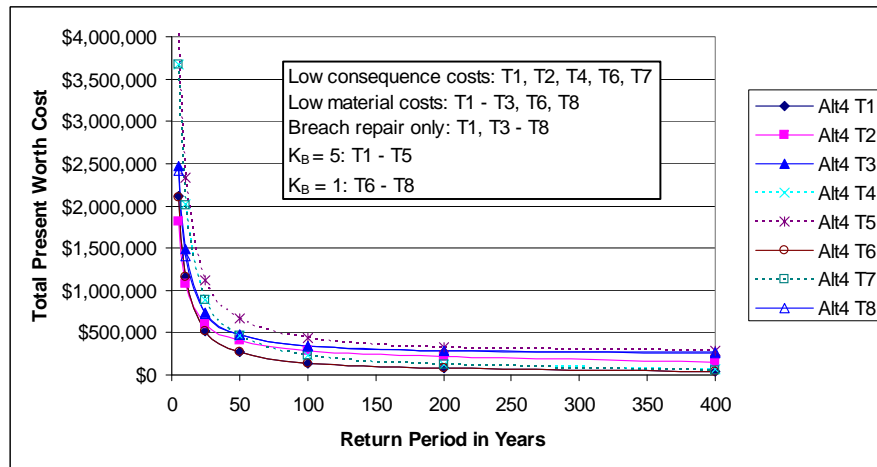
N = number of years in economic life



Life-Cycle Simulation



Total Costs

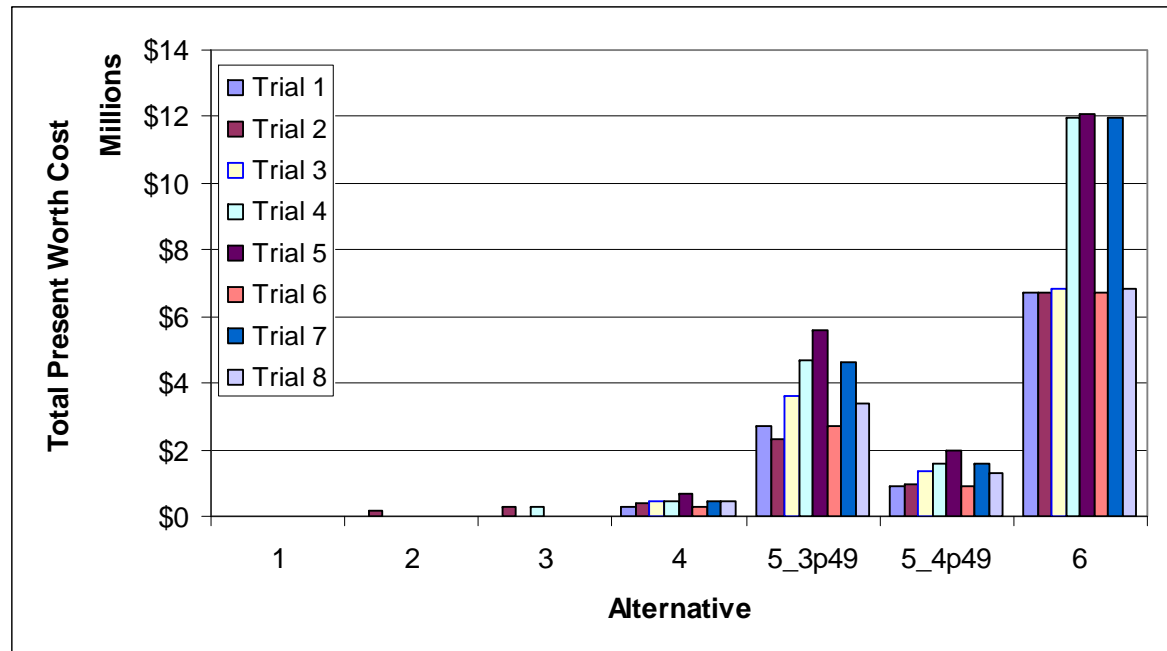


High consequence costs

High material costs



Life-Cycle Simulation



**Alternative 4 is least total cost –
No rehab, repair breaches**



Conclusions



- Risk increasing
 - Increased vulnerability because built environment is more dense
 - Increased probability of severe damage with deteriorated structure/deferred maintenance
 - Increased storm frequency/intensity and SLR
- Models not that good and some don't exist (e.g. ice, stone breakage, laid up stone damage, trestle dumped stone stability)
- Cause and effect may not be clear
- Many projects have not had any rigorous engineering analysis, let alone a risk study
- Need risk to be defined relative to standard engineering practice
- Do we need a national PRA for coastal structures?

